

Mgr. Kostiantyn Rudenko

Bratislava, Slovak Republic

Personal website, contacts, my projects: https://kosrud.github.io/	SK
	Uni
WORK EXPERIENCE	C#
	HLS
Senior .NET/Unity Developer, Ciklum	Vue
February 2024 - Currently	Rea
Worked on a Unity mobile app with 10M+ downloads on Google Play,	Тур
4.4/4.7 star rating on Google Play and App Store, respectively.	Java
	Pytl
developing reusable ui components and toolsimplementing asynchronous operations	C++
 performance and app size optimization 	NOI
 general Unity expertise 	Mor
	Post
. NET (C#, C++/CLI) developer , RISA (Nemetschek group	HTN
company)	CSS
November 2017 - November 2018	Dox

Worked on developing RISAConnection, an application which can model and visualize various types of connections for structural engineering and analyze their reliability under different loads.

- converting inherited C/C++ code to .Net platform (C#, C++/CLI)
- developing UI with WPF and Telerik UI
- developing interactive calculation reports with Telerik Reporting

EDUCATION

Fakulta informatiky a informačných technológií, Slovenská technická univerzita v Bratislave

PhD. in applied informatics (interrupted / incomplete) 2020 - 2023

Research in real-time computer graphics and mixed reality. Conducted seminars on web development for bachelor students.

Faculty of Applied Mathematics, National Technical University of Ukraine "Igor Sikorsky Kyiv Polytechnic Institute" Master's degree in software engineering 2018 - 2020, Kyiv, Ukraine

SKILLS

Unity C# HLSL Vue.js ReactJS TypeScript JavaScript Python C++ NODE.JS MongoDB PostgreSQL HTML5 CSS3 Doxygen Lua GIT

LANGUAGES

English - Advanced (C1) Ukrainian - Proficiency (C2) Russian - Proficiency (C2) Slovak - Intermediate (B1)

Additional information

https://www.linkedin.com/in/ kosrud/